

# **Creating Hybrid Codes with Cray Reveal**

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#### When to Move to a Hybrid Programming Model



#### • When code is network bound

- Increased MPI collective and point-to-point wait times
- When MPI starts leveling off

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- Too much memory used, even if on-node shared communication is available
- As the number of MPI ranks increases, more off-node communication can result, creating a network injection issue

#### • When contention of shared resources increases

ΔΝΔΙΥΖΕ

## **Approach to Adding Parallelism**



- Determine where to add additional levels of parallelism
- 2. Perform parallel analysis and scoping
  - Split loop work among threads
- 3. Add OpenMP layer of parallelism
  - Insert OpenMP directives
- 4. Analyze performance for further optimization, specifically vectorization of innermost loops
  - We want a performance-portable application at the end



#### WARNING!!!



- Nothing comes for free, nothing is automatic
  - Hybridization of an application is difficult
  - Efficient code requires interaction with the compiler to generate
    - High level OpenMP structures
    - Low level vectorization of major computational areas
- Performance is also dependent upon the location of the data
  - CPU: NUMA, first-touch
  - Accelerator: resident or data-sloshing
- Software such as Cray's Hybrid Programming Environment provides tools to help, but cannot replace the developer's inside knowledge

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#### The Problem – How Do I Parallelize This Loop?

- How do I know this is a good loop to parallelize?
- What prevents me from parallelizing this loop?
- Can I get help building a directive?

```
subroutine sweepz
do i = 1, is
do i = 1, isz
   radius = zxc(i+mypez*isz)
   theta = zyc(j+mypey*js)
   do m = 1, npez
    do k = 1, ks
    n = k + ks*(m-1) + 6
     r(n) = recv3(1,j,k,i,m)
     p(n) = recv3(2,j,k,i,m)
     u(n) = recv3(5,j,k,i,m)
     v(n) = recv3(3,j,k,i,m)
     w(n) = recv3(4, j, k, i, m)
     f(n) = recv3(6,j,k,i,m)
    enddo
   enddo
   call ppmlr
   do k = 1, kmax
     n = k + 6
     xa(n) = zza(k)
     dx(n) = zdz(k)
     xa0(n) = zza(k)
     dx0(n) = zdz(k)
     e (n) = p(n) / (r(n) * gamm) + 0.5 \&
        *(u(n) **2+v(n) **2+w(n) **2)
   enddo
   call ppmlr
enddo
enddo
```

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```
subroutine ppmlr
```

call volume(nmin,nmax,ngeom,radius,xa,dx,dvol)

call remap <- contains more calls

return end

#### ΑΝΑLΥΖΕ

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## Simplifying the Task with Reveal



Num -		Scope Loop	s Sco	oing Results		
					sweepz190: Loop@51	
0	X Reveal				Call or I/O at line 81 of sweepz.190 Call or I/O at line 97 of sweepz.190	
Edit View Help					Call of I/O at the 97 of Sweep2.190	
one.pl 🔞		Name T	Туре	Scope	Info	
Vigation Top Loops 🗘 🔅	Source - /lus/nid00030/heidi/vhone/sweepz.190	-		Unresolved		
					WARN: LastPrivate of array may be very expensive.	
parabola.t90 ▼ PARABOLA	50 #endif	flat I A	Array	Unresolved	FAIL: Last defining iteration not known for variable that is live on exit.	
0.7166 Loop@67	LS 51 do j = 1, js		-		WARN: LastPrivate of array may be very expensive.	
riemann.f90	52 do i = 1. isz 53 radius = zxc(i+#ypez*isz)	p A	Array	Unresolved	FAIL: Last defining iteration not known for variable that is live on exit.	
2.2982 Loop@63	54 theta = zyc(j+nypey*js)				WARN: LastPrivate of array may be very expensive.	
1.4100 Loop@64 sweepz190 🛑	55 stheta = sin(theta) 56 radius = radius * stheta	q I A	Array	Unresolved	FAIL: Last defining iteration not known for variable that is live on exit.	
SWEEPZ	57 Fadius = Fadius + Stheta				WARN: LastPrivate of array may be very expensive.	
3.7464 Loop@51 ● 3.7461 Loop@52	58 ! Put state variables into 10	delp1 S	Scalar	Private		
3.7461 L00ptg52 sweepy.190	IL 59 do m = 1, npez	delp2 S	Scalar	Private		
<ul> <li>SWEEPY </li> <li>3.9347 Loop@35 </li> </ul>	$\begin{array}{c} IL & 50 & \text{do } n = 1, \text{ npe2} \\ IL R & 60 & \text{do } k = 1, \text{ ks} \\ 61 & n = k + \text{ks}^*(n-1) + 6 \end{array}$		Scalar	Private		
3.9347 Loop@35	62 r(n) = recv3(1,j,k,i,m)			Private		
sweepx1.t90 🛑	63 p(n) = recv3(2, j,k,i,n) 64 u(n) = recv3(5, j,k,i,n)	dvol I A	Array	Private	FAIL: incompatable with 'natural' scope.	
SWEEPX1 3.8855 Loop@31	65 v(n) = recv3(3, j, k, 1, m)				WARN: LastPrivate of array may be very expensive.	
3.8853 Loop@32	66 w(n) = recv3(4,j,k,i,m)	w(n) = recv3(4, j, k, i, n) dx Array Privat		Private	FAIL: incompatable with 'natural' scope.	
✓ sweepx2.190		dx0 A	WARN: LastPrivate of array may be very expensive			
3.9166 Loop@31	· · · · · · · · · · · · · · · · · · ·				WARN: LastPrivate of array may be very expensive.	
3.9164 Loop@32	Aloop starting at line 51 was not vectorized because it contain	e A	Array	Private	FAIL: incompatable with 'natural' scope.	
	A loop starting at the ST was not vectorized because it contain	1 .			WARN: LastPrivate of array may be very expensive.	
		-First/Last Pr	rivate		Reduction	
ne.pl loaded. vhone_loops.ap2 loa	ied.	Enable F	FirstPriva		N Reveal OpenMP Scoping	
				s Scoping Resu		
$\Theta \circ \circ$	X OpenMP Directive	Jame			sweepz190: Loop@51	
	by Cray Reveal. May be incomplete.				Call or VO at line 81 of sweep2190 Call or VO at line 97 of sweep2190	
ISOMP parallel do defautificone) & ISOMP aurealowel (divol.cd.cd.o.c.that.p.para.q.r.radius.stheta.svel. & ISOMP& unrealowel (divol.cd.cd.o.c.that.p.para.q.r.radius.stheta.svel. & ISOMP& private (L), k.m.rdelp2.delp1, shock.temp2.old_tatonemth.hdt & ISOMP& private (L), k.m.rdelp2.delp1, shock.temp2.old_tatonemth.hdt & ISOMP& shared (gammi, Isi,si,sk.sm/per,mype2.ngeom2.nleftz.npe2.nrightz_& ISOMP& terc33, send, diz 2x, cy, cz.sa)					Clo	
			198.92	Type Scope	Info	
				Scalar Shared Scalar Shared		
				Scalar Shared		
				scalar Shared Scalar Shared		
		n	recv3 A	vray Shared		
				kray Shared Scalar Shared	WARN, atomic reduction operator required unless reduction fully inlined.	
	Copy Directive Close			vray Shared	and a second sec	
Copy Directive				wray Shared wray Shared	=	
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		l.			Reduction	
		F	- ind Name:			

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Navigate to relevant loops to parallelize

- Identify parallelization and scoping issues
- Get feedback on issues down the call chain (shared reductions, etc.)
- Optionally insert parallel directives into source
- Validate scoping correctness on existing directives

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## Hybridization Step 1: Loop Work Estimates

Gather loop statistics using CCE and the Cray performance tools to determine which loops have the most work

- Helps identify high-level serial loops to parallelize
  - Based on runtime analysis, approximates how much work exists within a loop

#### Provides the following statistics

- Min, max and average trip counts
- Inclusive time spent in loops
- Number of times a loop was executed



#### perftools-lite-loops

- CrayPat-lite loop work estimates
- Must be used with Cray compiler
- Load before building and running program to get loop work estimates sent to stdout and to .ap2 file for use with Reveal
- Automates loop work experiment by:
  - modifying the compile and link steps to include CCE's –h profile\_generate option
  - instrumenting the program for tracing (pat\_build –w)
- –h profile\_generate reduces compiler optimization levels
  - After experiment is complete, unload perftools-lite-loops to prevent further program instrumentation.



## **Collecting Loop Work Estimates**

- Load PrgEnv-cray module (must use CCE)
- Load perftools-base module if not already loaded
- Load perftools-lite-loops module
- Build and run application
- Loop work estimates will be available for Reveal in file with .ap2 extension and in text format in file with .rpt extension

#### • Unload perftools-lite-loops module

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#### **Example Loop Work Estimates**

Table 2: Loop Stats by Function (from -hprofile_generate)								
Loop Incl Time	Loop   Hit	Loop Trips Avg	Loop Trips Min	Loop   Trips   Max	Function=/.LOOP[.] PE=HIDE			
Total		 		 				
8.995914	100	25	0	25	sweepyLOOP.1.1i.33			
8.995604	2500	25	0	25	sweepyLOOP.2.1i.34			
8.894750	50	25	0	25	sweepzLOOP.05.li.49			
8.894637	1250	25	0	25	sweepzLOOP.06.li.50			
4.420629	50	25	0	25	sweepx2LOOP.1.li.29			
4.420536	1250	25	0	25	sweepx2LOOP.2.li.30			
4.387534	50	25	0	25	sweepx1LOOP.1.li.29			
4.387457	1250	25	0	25	sweepx1LOOP.2.li.30			
2.523214	187500	107	0	107	riemannLOOP.2.1i.63			
1.541299	20062500	12	0	12	riemannLOOP.3.li.64			
0.863656	1687500	104	0	108	parabolaLOOP.6.li.67			

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## The CCE Program Library (PL)

- An application wide repository for compiler and tools information
  - Allows the user to specify a repository of compiler information for an application build
- Provides the framework for application analysis
  - Whole application IPA information for optimization
  - Automatic whole application inlining and cloning
  - Various inter-procedural optimizations
  - Whole application static error detection

• Provides ability for tools to annotate loops with runtime feedback and other performance hints without source change

• Support for the Cray refactoring tool, Reveal.





#### **Generate a Program Library**



> ftn -h pl=vhone.pl file1.f90

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# \* Optionally add whole program analysis for additional inlining.

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#### Launch Reveal

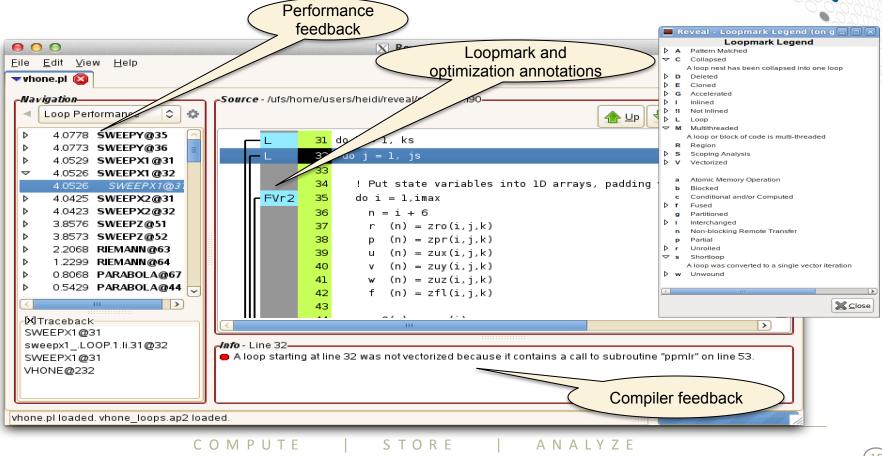


- Use with compiler information only (no need to run program):
  - > reveal vhone.pl
- Use with compiler + loop work estimates (include performance data):
  - > reveal vhone.pl vhone\_loops.ap2

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#### **Visualize Compiler and Performance Information**

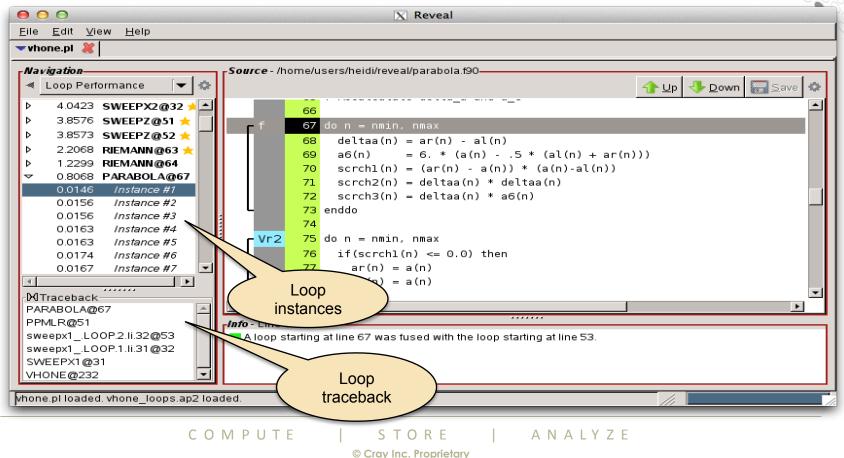


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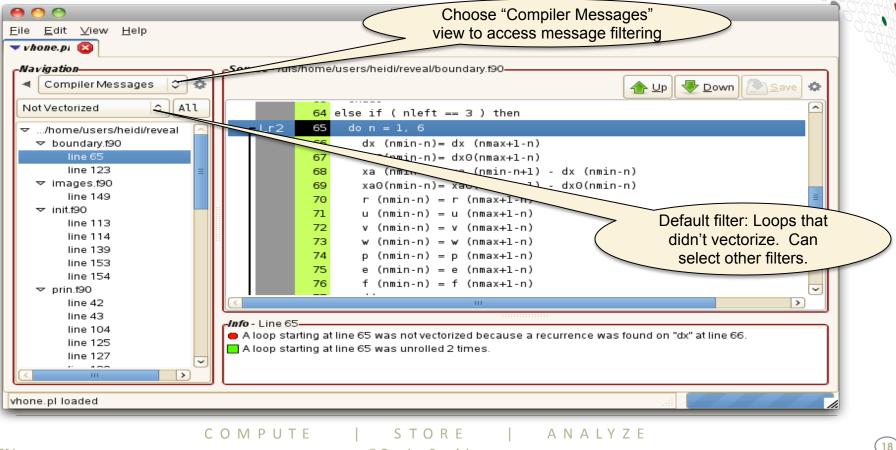
#### **Access Cray Compiler Message Information**

000	X Reveal	
_ile <u>E</u> dit ⊻iew <u>H</u> elp		\varTheta 🔿 🔿 🕅 🗙 Explain
vhone.pi		OPT_INFO: A loop starting at line %s was unrolled.
Navigation Program View	Source - /lus/sonexion/heidi/reveal/sweepx2.f90	The compiler unrolled the loop. Unrolling creates a number of copies of the loop body. When unrolling an outer loop, the compiler attempts to fuse replicated inner loops - a transformation known as unroll-and-jam. The compiler will always employ the unroll-and-jam mode when unrolling an outer loop, literal outer loop unrolling may occur when unrolling to satisity a user directive (pragma).
▶ riemann.f90	do m = 1, npey	This message indicates that unroll-and-jam was performed with respect to the identified loop. A different message is issued when literal outer loop
▶ remap.f90	Lr8 33 do i = 1, isy	unrolling is performed, as this transformation is far less likely to be beneficial.
	34 n = i + isy*(m-1) + 6 35 r(n) = recv2(1,k,i,j,m)	For sake of illustration, the following contrasts unroll-and-jam with literal
▷         forces.190           ▷         ppmlr.190           ▷         states.190           ▷         flatten.190           ▷         sweepz.190	<pre>33</pre>	# 426 "/ptmp/ulib/buildslaves/pdgcs-81-edition-build/tbs/build/release/pdgcs/pdgcs_ftn.msg. DO J = 1,10 DO I = 1,100 A(I,J) = B(I,J) + 42.0 ENDDO
▷         sweepy.190           ▷         boundary.190           ▷         prin.190           ▽         sweepx2.190	40 f(n) = recv2(6,k,i,j,m) 41 enddo 42 enddo	
<ul> <li>✓ 0.53% SWEEPX2</li> <li>Loop@28</li> <li>Loop@29</li> <li>Loop@32</li> <li>Loop@33</li> </ul>	43 V 44 do i = 1, imax 45 n = i + 6 Info - Line 33 A loop starting at line 33 was not vectorized by ase it do	
Loop@44 Loop@58 ▷ sweepx1.f90	A loop starting at line 33 was unrolled	The literal outer unroll code performs the same sequence of memory operations as the original nest, while the unroll-and-jam transformation interleaves operations from outer loop iterations. The compiler employs literal outerloop unrolling only when the data dependencies in the loop, or a control flow impediment, prevent fusion of the replicated inner loops. Literal outer loop unrolling is generally not desirable. It is provided to ensure expected behavior and for those rare instances where the user has determined that it is beneficial.
	message 'explain' support by right clicking	Explain other message X Close
	ON MESSAGE COMPUTE I STORE	
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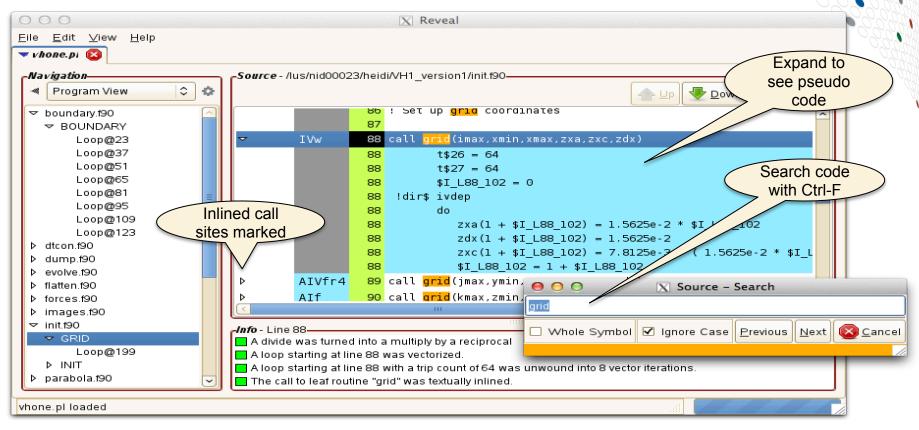
## **Navigate Loops through Call Chain**



#### **Navigate Code via Compiler Messages**



#### **View Pseudo Code for Inlined Functions**



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## Hybridization Step 2: Scope Selected Loop(s) ⊂ R

e o o 🕅 🕅 Reveal OpenMP Scoping							
Scope Loops Scoping Results							
Edi	it List		List of Loops to be Scoped				
Sc	ope?	Line #	File or Source Line	•			
⊳	$\checkmark$		/home/users/heidi/reveal/evolve.f90				
⊳			/home/users/heidi/reveal/flatten.f90				
⊳			/home/users/heidi/reveal/forces.f90				
⊳			/home/users/heidi/reveal/images.f90				
⊳			/home/users/heidi/reveal/init.f90				
⊳			/home/users/heidi/reveal/parabola.f90				
⊳			/home/users/heidi/reveal/ppmlr.f90				
⊳			/home/users/heidi/reveal/prin.f90				
⊳	$\checkmark$		/home/users/heidi/reveal/remap.f90				
Þ	$\checkmark$		/home/users/heidi/reveal/riemann.f90				
Þ	$\checkmark$		/home/users/heidi/reveal/states.f90				
⊳	$\checkmark$		/home/users/heidi/reveal/sweepx1.f90				
⊳	$\checkmark$		/home/users/heidi/reveal/sweepx2.f90				
⊳	$\checkmark$		/home/users/heidi/reveal/sweepy.f90				
▶ 🗔 /home/users/heidi/reveal/sweepz.f90 💽							
Apply Filter Time: 0.000 🛊 Trips: 2 🛊 Threads: 4 🛊 Speedup: 0.010 🛊							
Start Scoping Cancel Cancel Close							

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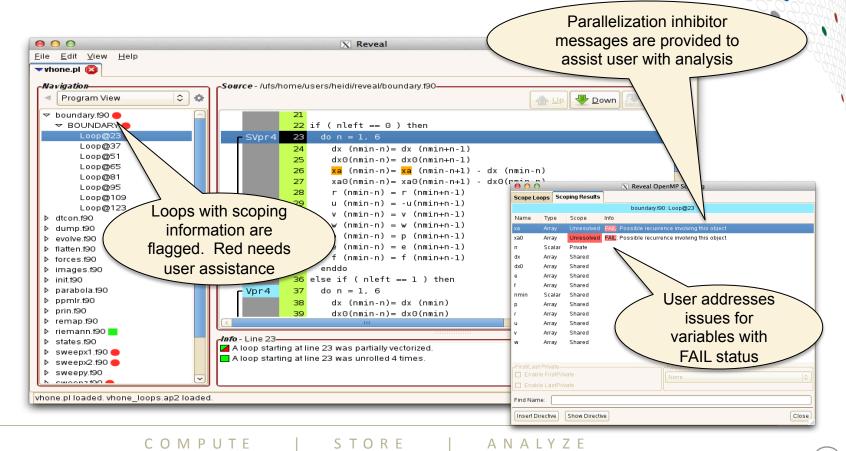
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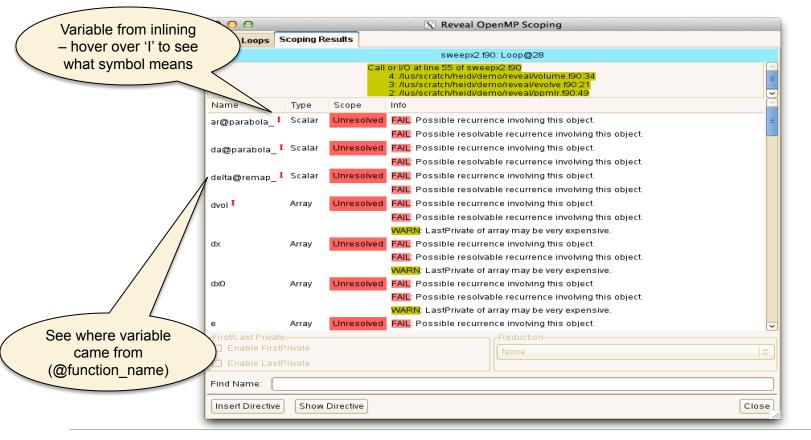
#### **Review Scoping Results**



21

#### **Review Scoping Results (2)**

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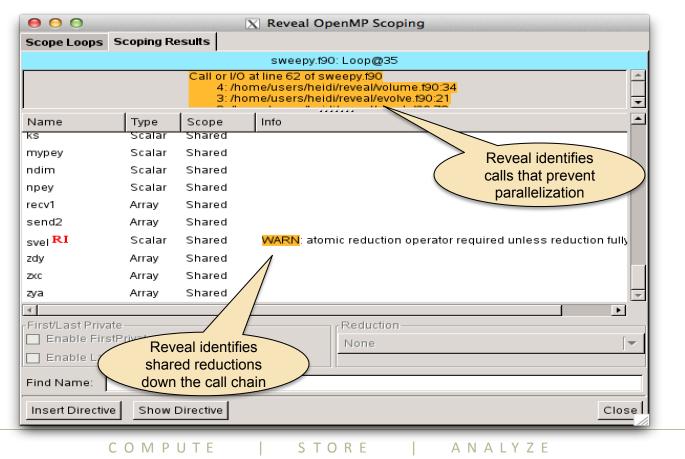
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#### (22)

#### **Review Scoping Results (3)**



23

#### **Hybridization Step 3: Generate OpenMP Directives**

! Directive inserted by Cray Reveal. May be incomplete.		0.00
!\$OMP parallel do default(none)	&	28
!\$OMP& unresolved (dvol,dx,dx0,e,f,flat,p,para,q,r,radius,svel,u,v,w,	&	2
!\$OMP& xa,xa0)	&	
<pre>!\$OMP&amp; private (i,j,k,m,n,\$\$_n,delp2,delp1,shock,temp2,old_flat,</pre>	&	
!\$OMP& onemfl,hdt,sinxf0,gamfac1,gamfac2,dtheta,deltx,fractn,	&	
!\$OMP& ekin)	&	
!\$OMP& shared (gamm,isy,js,ks,mypey,ndim,ngeomy,nlefty,npey,nrighty, &	&	
!\$OMP& recv1,send2,zdy,zxc,zya)		
do k = 1, ks		
do i = 1, isy		
radius = zxc(i+mypey*isy)		
! Put state variables into 1D arrays, padding with 6 ghost zones		
do m = 1, npey		
do j = 1, js		
n = j + js*(m-1) + 6		
r(n) = recv1(1,k,j,i,m)		
p(n) = recv1(2,k,j,i,m)		
u(n) = recv1(4,k,j,i,m)		
v(n) = recv1(5,k,j,i,m) w(n) = recv1(3,k,j,i,m)	Reve	eal generates
f(n) = recv1(6,k,j,i,m)		-
enddo	/ OpenM	P directive with
enddo	· ·	
01000		clause marking
do j = 1, jmax	Variat	also that pand
n = j + 6		oles that need
		ddrocsing
	a	ddressing

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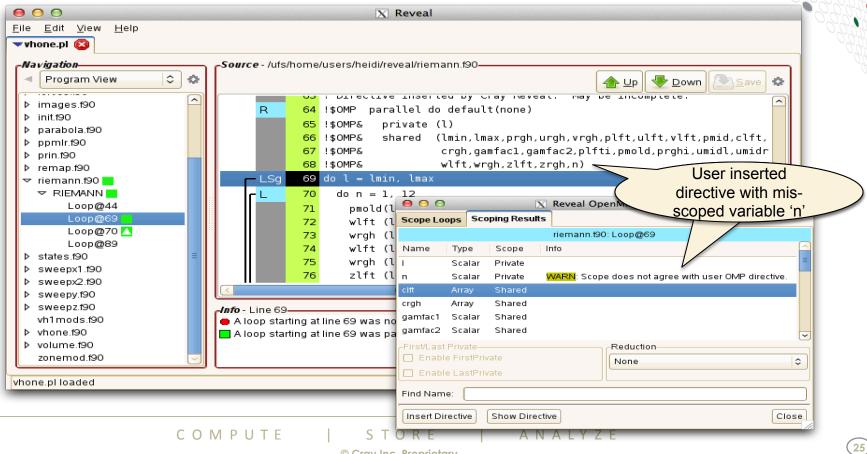
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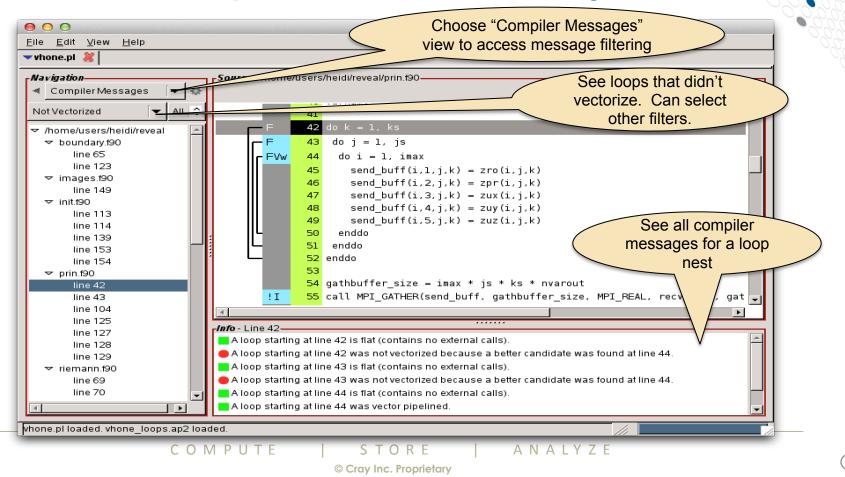
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#### **Or Validate User Inserted Directives**

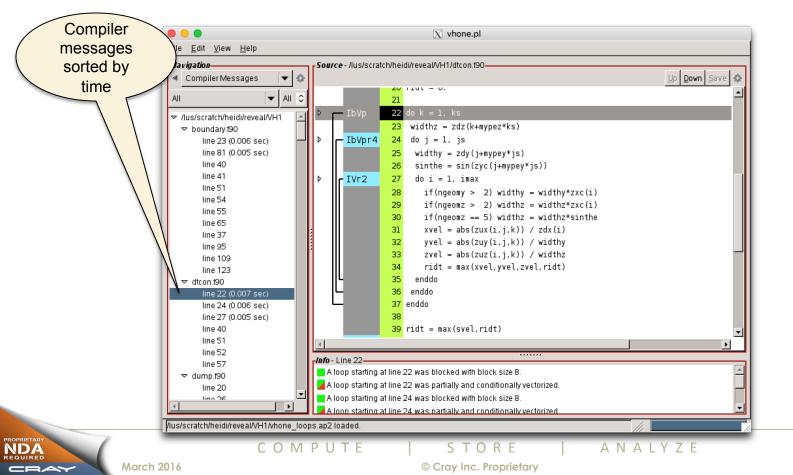


#### **Hybridization Step 4: Performance Analysis**



26

#### Focus on Relevant Loops (June'16)



27

#### **Hybridization Step 4: Performance Analysis**

D1 cache utilization: 61.7% of total execution time was spent in 1 functions with D1 cache hit ratios below the desirable minimum of 90.0%. Cache utilization might be improved by modifying the alignment or stride of references to data arrays in these functions. D1 Time% Function cache hit ratio 74.3% 61.7% calc3\_ D1 + D2 cache utilization: 61.7% of total execution time was spent in 1 functions with combined D1 and D2 cache hit ratios below the desirable minimum of 97.0%. Cache utilization might be improved by modifying the alignment or stride of references to data arrays in these functions. D1+D2 Time% Function cache hit ratio 96.6% 61.7% calc3

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- The result is performance portable code: OpenMP directives (programs can be built with any compiler that supports OpenMP)
- Can be used as a stepping stone for codes targeted for nodes with higher core counts and as the first step in adding directives to applications to target GPUs
- Moving to OpenMP 4.0 accelerator directives or OpenACC via OpenMP is a good idea
  - Same work required
  - Can have both (conditionally compile one or other or none)
  - First level of debugging on multicore CPU